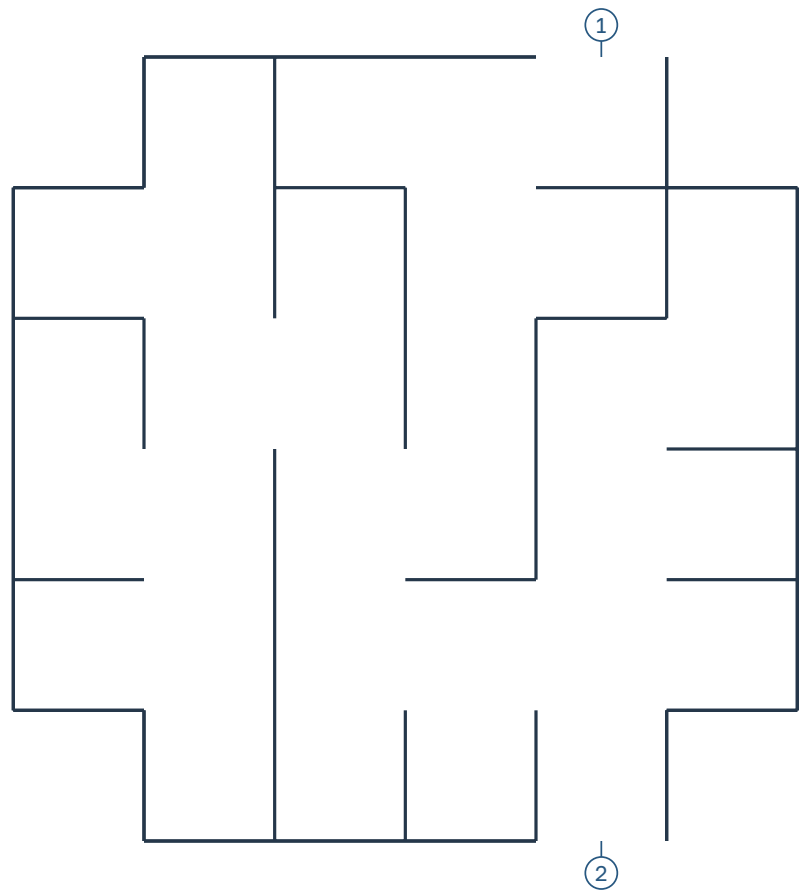
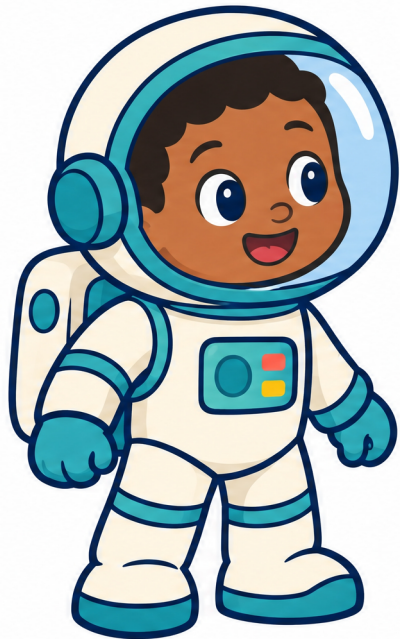


Space Paths

Five Story Mazes

Five adventures among the stars



5 stories + 5 mazes + answers

Five characters, five adventures

A rocket awaits the astronaut, a charging station awaits the robot, and a lost star awaits the wizard. Choose an adventure and find the path.

1. Find the start

Find the character. The maze entrance beside the character is marked 1.

2. Trace the path

Follow the open passages to the goal picture at marker 2. Do not cross walls.

3. Try another turn

At a dead end, return to the last junction and try another passage.

Read the short story aloud. Try the path with a finger before using a pencil. All five answers show the matching character and goal on pages 8-9.

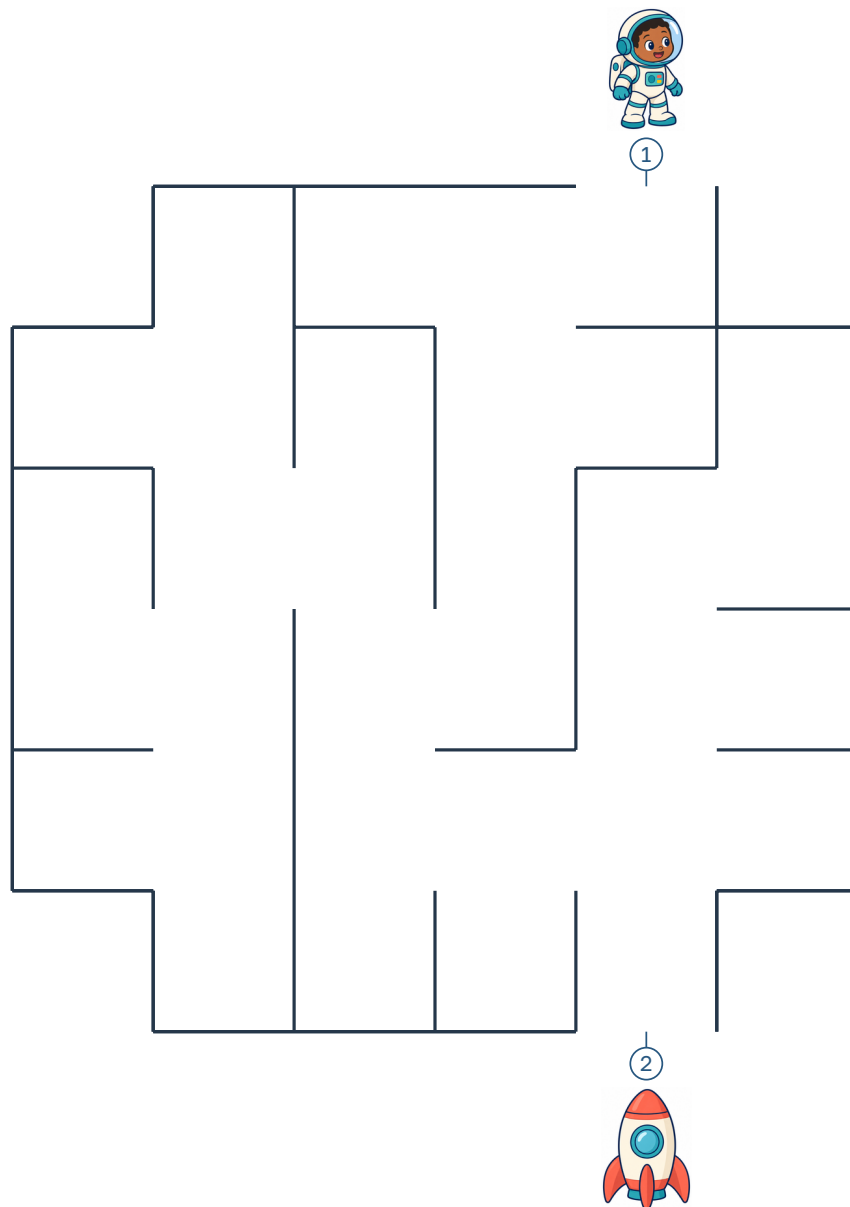
Try the question below each maze. These are make-believe adventures: invent a planet name, a space base, or the next part of the story.

Print the pages you choose from pages 3-7 on US Letter paper at 100% / Actual Size. Keep the cover, guide, and answers on screen if you like.

To the Rocket!

01 / 05

The astronaut is ready for a trip.
Help the astronaut reach the rocket.



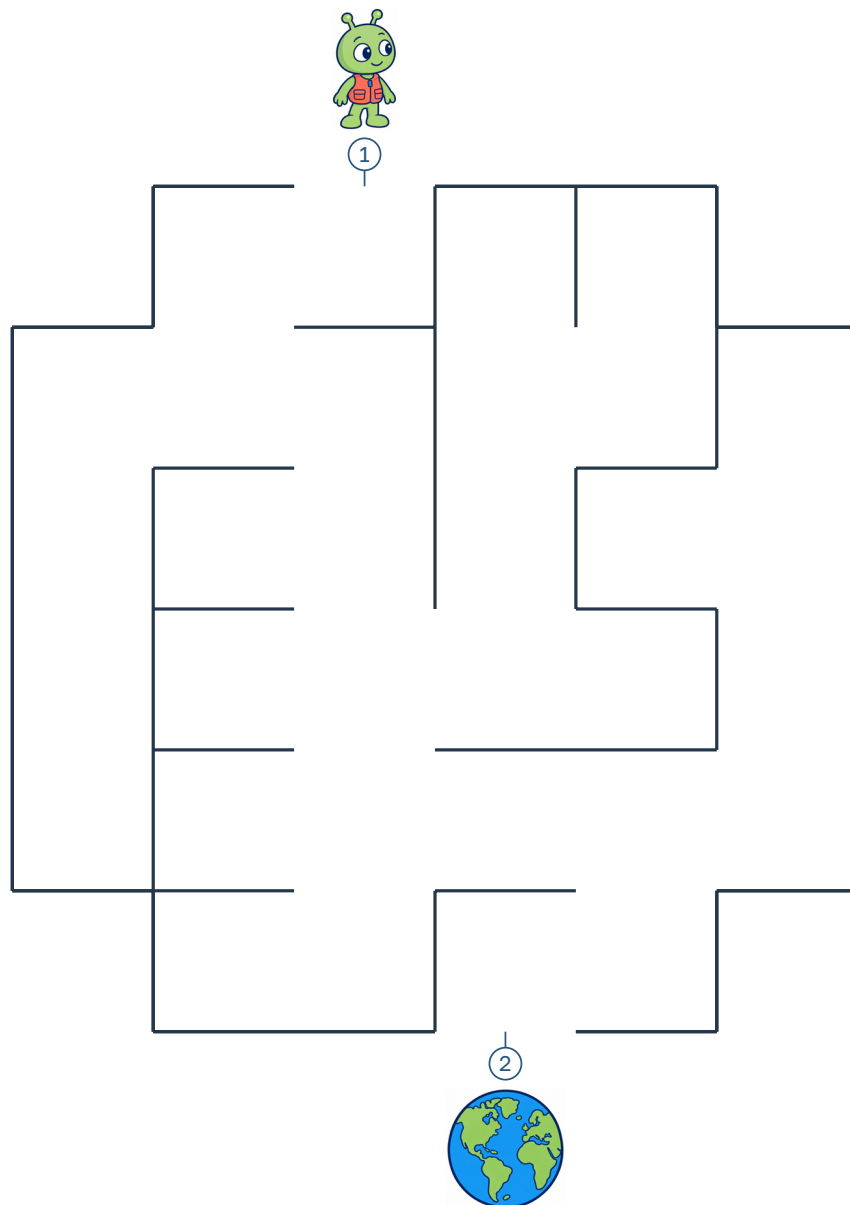
After the maze

Where will the astronaut go? Make up a name for the planet.

A Visit to Earth

02 / 05

A visitor from another planet wants to see Earth.
Show the visitor the way to the blue planet.



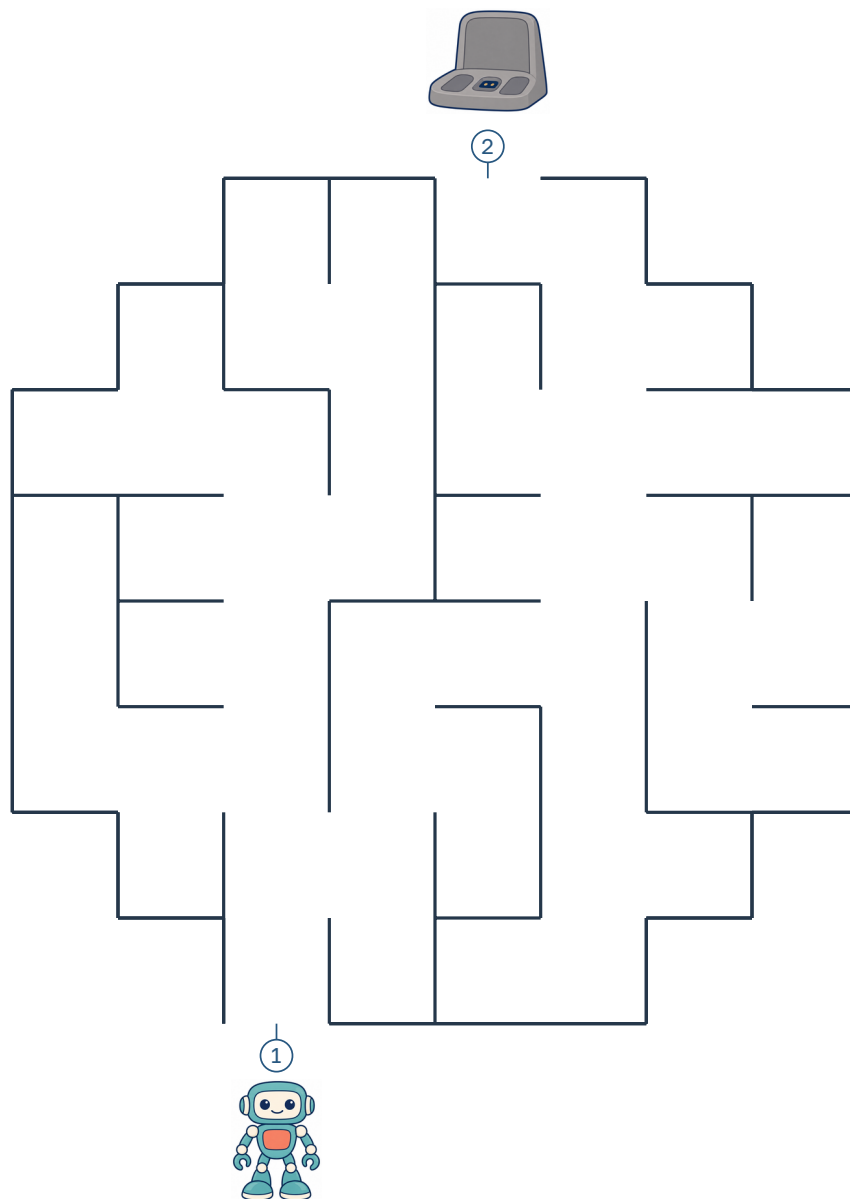
After the maze

What would the alien visitor like to learn about Earth?

Time to Recharge

03 / 05

The robot needs more energy.
Lead the robot to the charging station.



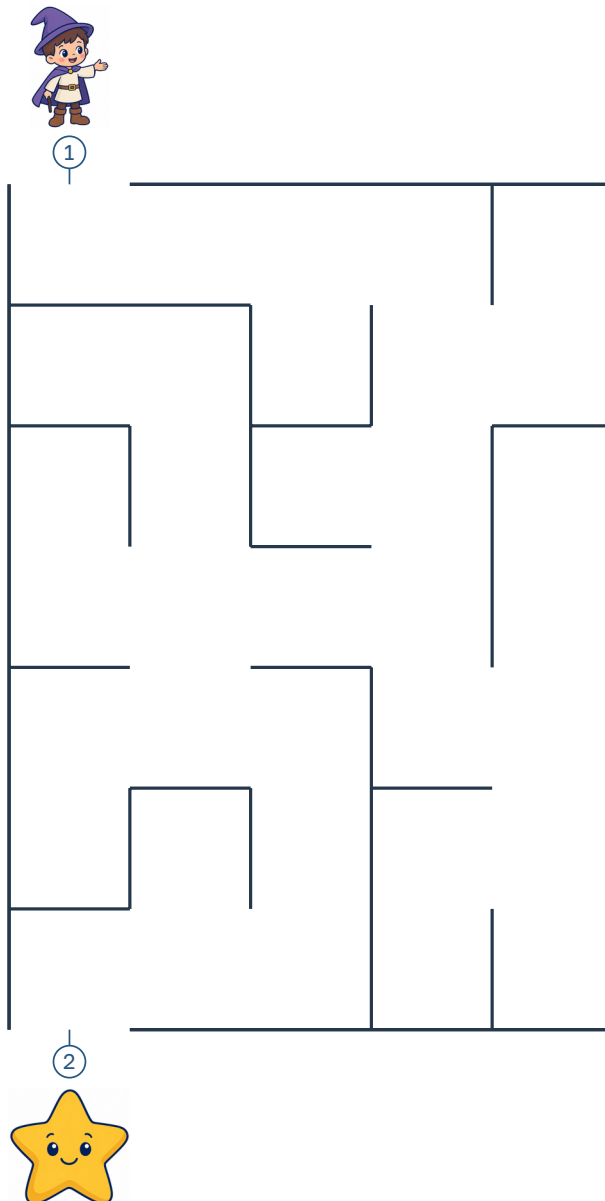
After the maze

What will the robot do after recharging?

The Lost Star

04 / 05

A little wizard is looking for a lost star.
Lead the wizard through the winding paths.



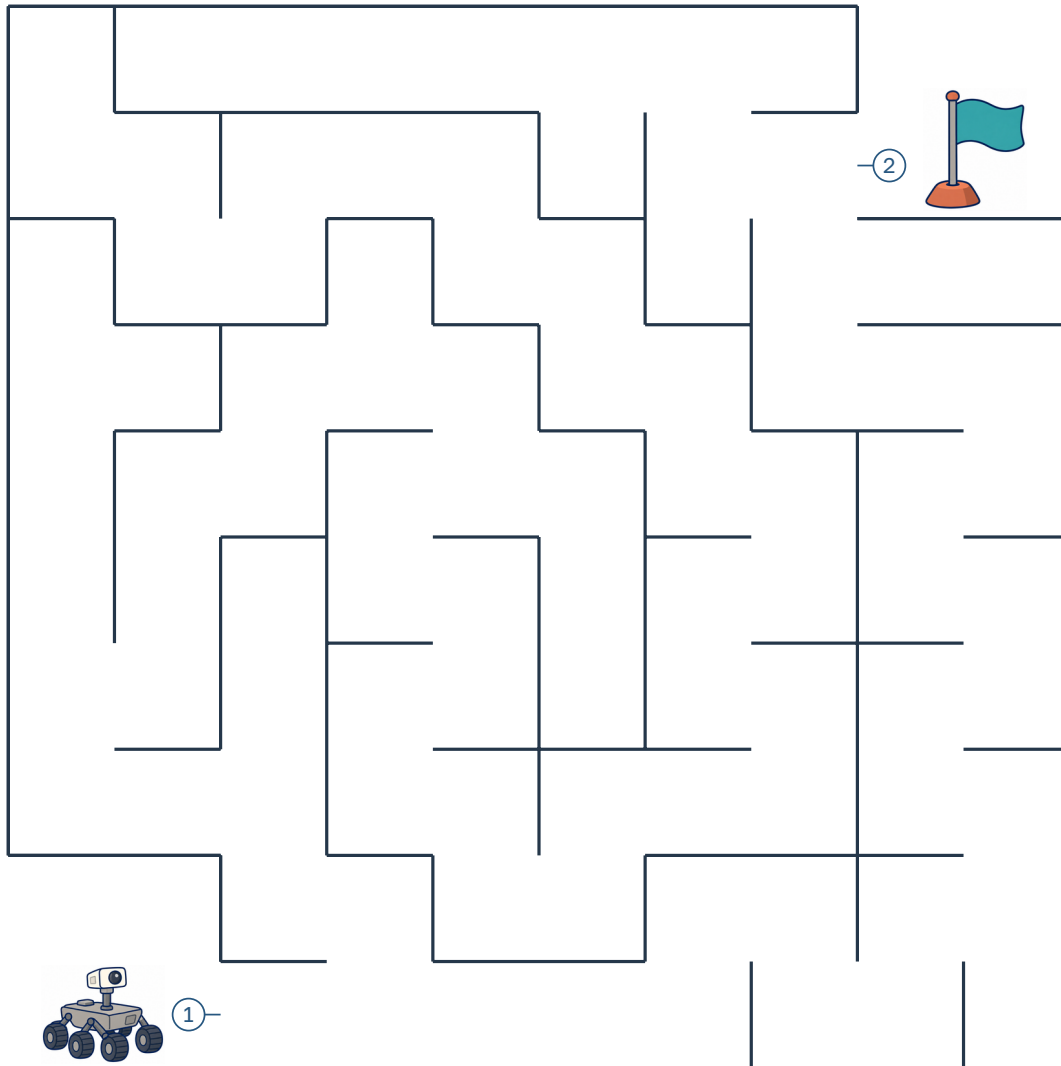
After the maze

What wish would you make on this little star?

The Explorers' Flag

05 / 05

The rover has spotted the explorers' flag.
Find a path to the flag and avoid dead ends.

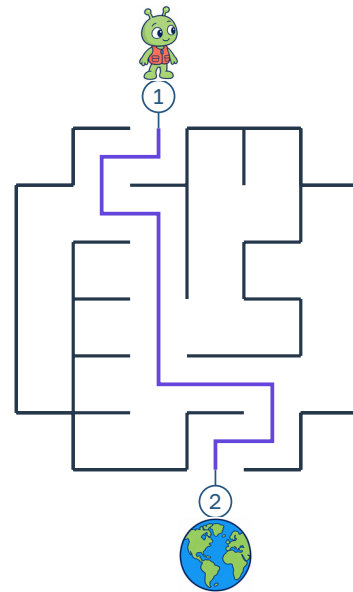


After the maze

What would you name this space base?

1 = start beside the character. 2 = goal.

2. A Visit to Earth



A maze puzzle with a robot at the start (1) and a car at the end (2). A purple line shows the path from the robot to the car.

1 = start beside the character. 2 = goal.

A maze puzzle with a witch at the start and a star at the end. A purple line shows the path from the witch to the star.

A maze activity for a robot. The robot is at the bottom left, labeled '1'. The goal is a flag at the top right, labeled '2'. A purple line shows the path from the robot to the flag.