

Winter Paths

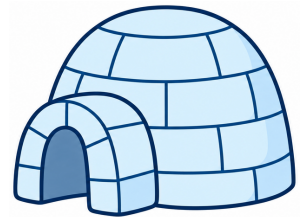
Four mazes to play together



The Snowman's Scarf



Penguin Finds an Igloo



The Elf's Workshop



Gingerbread Trail



How to play

- Find the character and the goal.
- Start at number 1.
- Draw a pencil path to number 2. Do not cross the walls.
- At a dead end, go back and try another path.

You need the printed pages and a pencil.

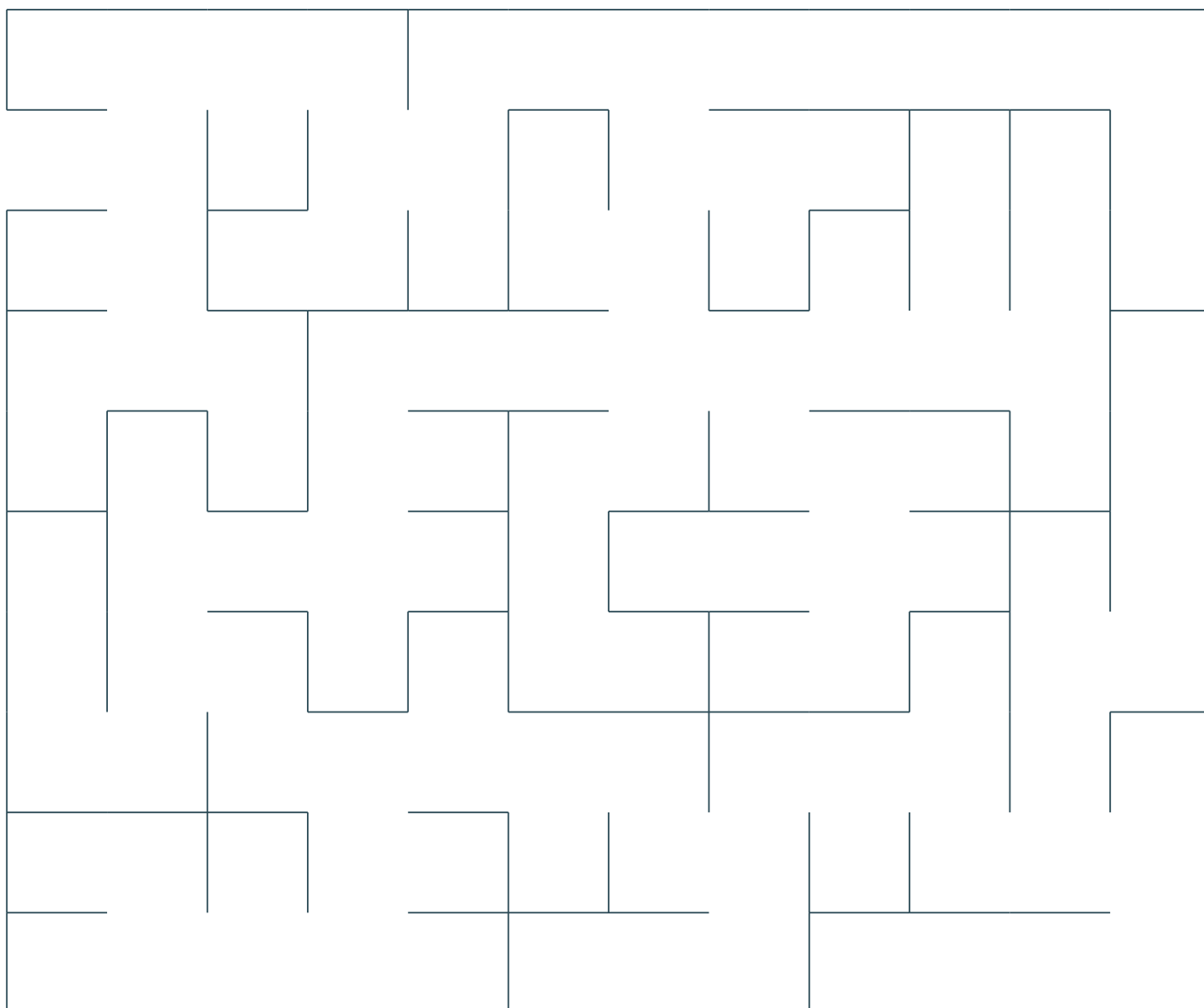
The Snowman's Scarf

Help the snowman find his scarf. Draw a path from 1 to 2.



1 - start

1



2

2 - goal



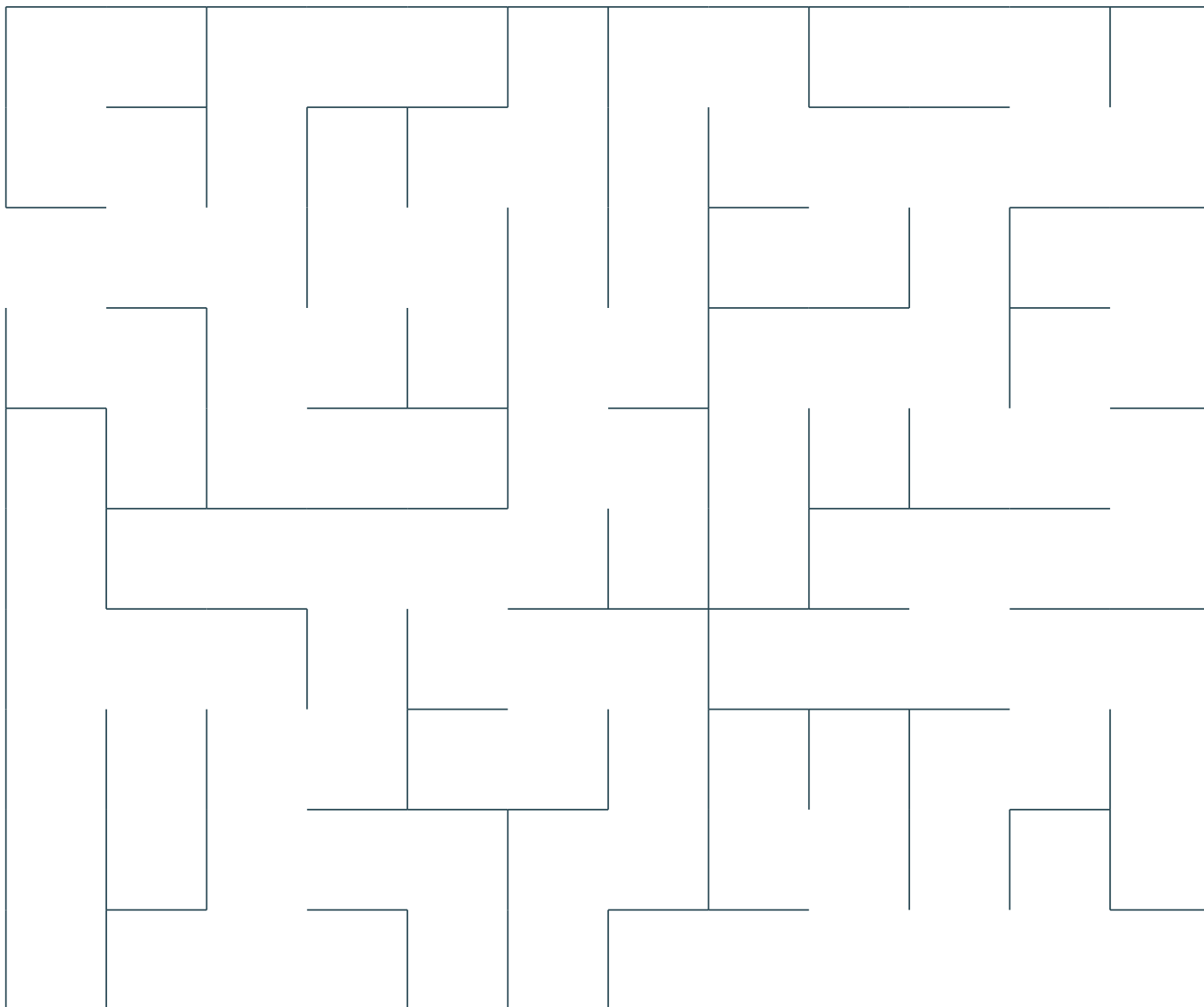
Penguin Finds an Igloo

Help the penguin reach the igloo. Draw a path from 1 to 2.



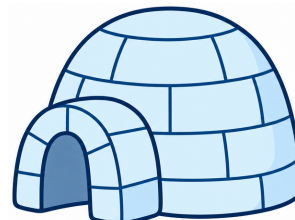
1 - start

1



2

2 - goal

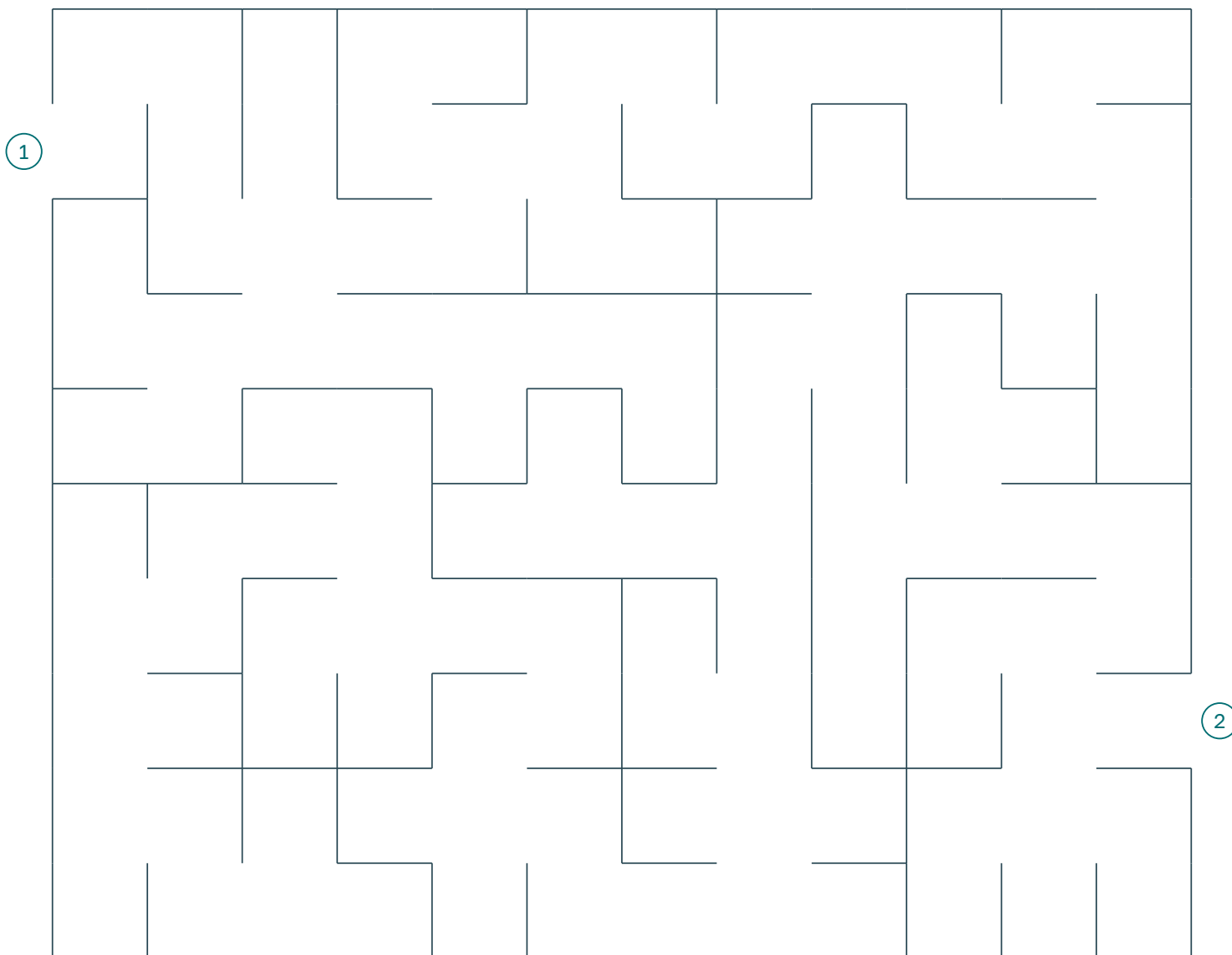


The Elf's Workshop

Help the elf reach the workshop. Draw a path from 1 to 2.



1 - start



2 - goal

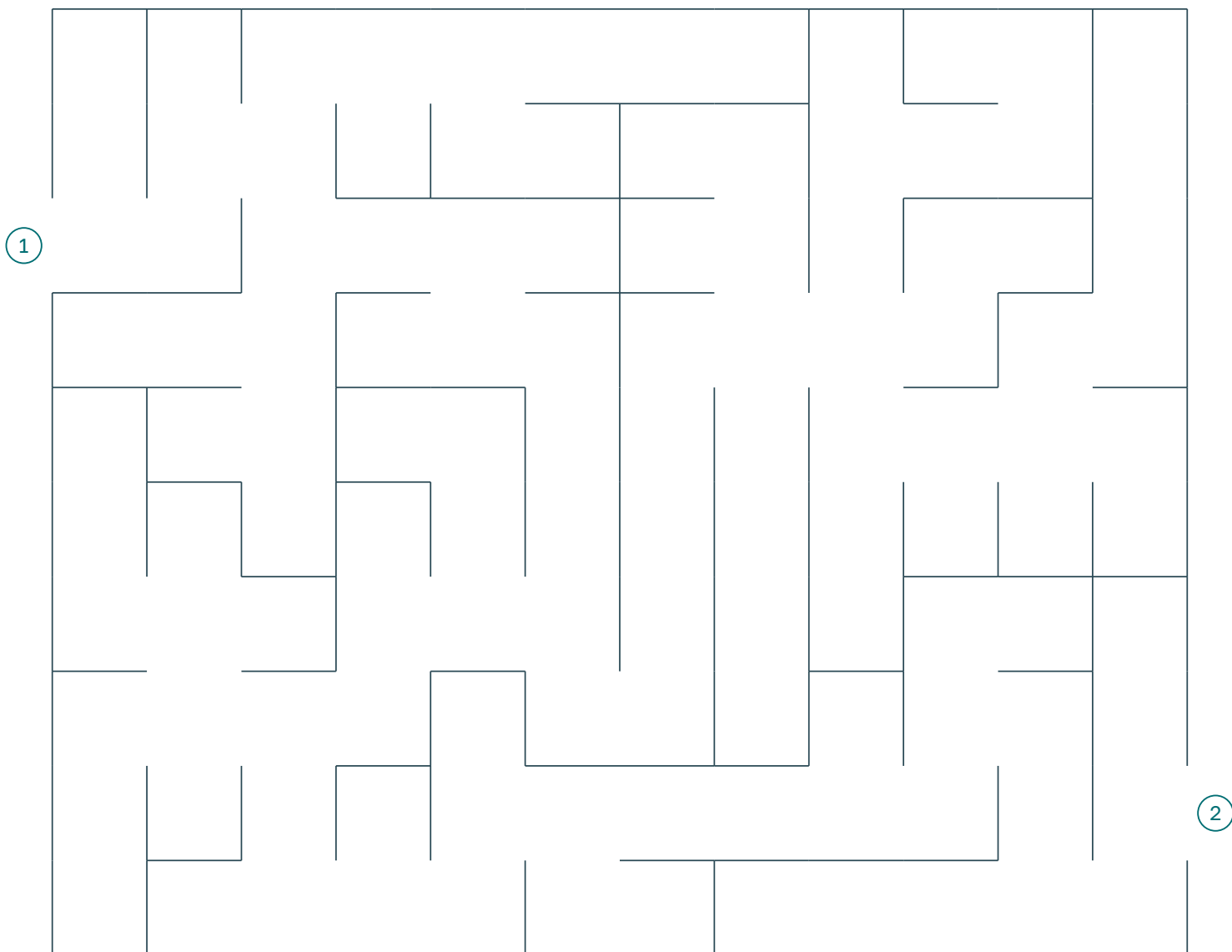


Gingerbread Trail

Help the gingerbread friend reach the house. Draw a path from 1 to 2.



1 - start



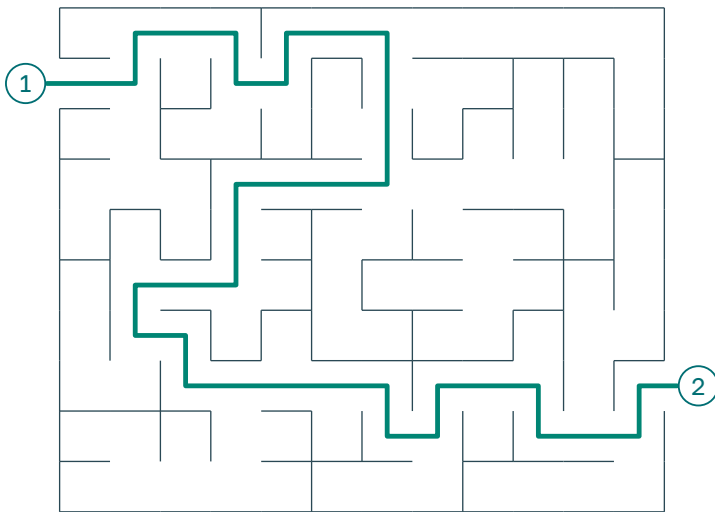
2 - goal



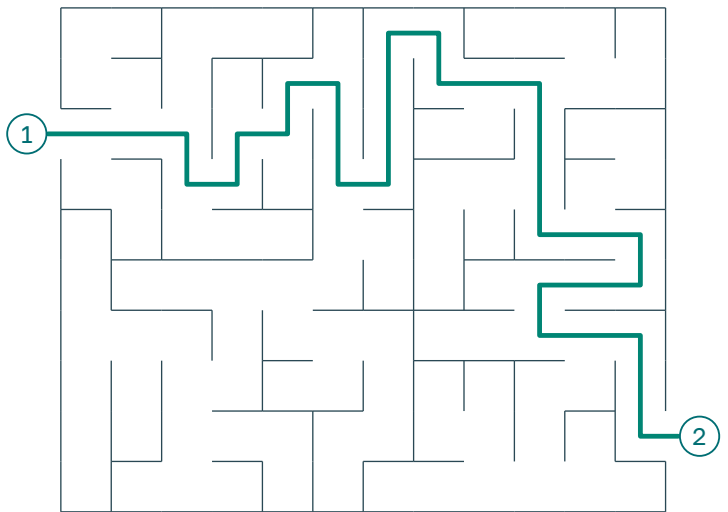
Answers

The colored line shows the path.

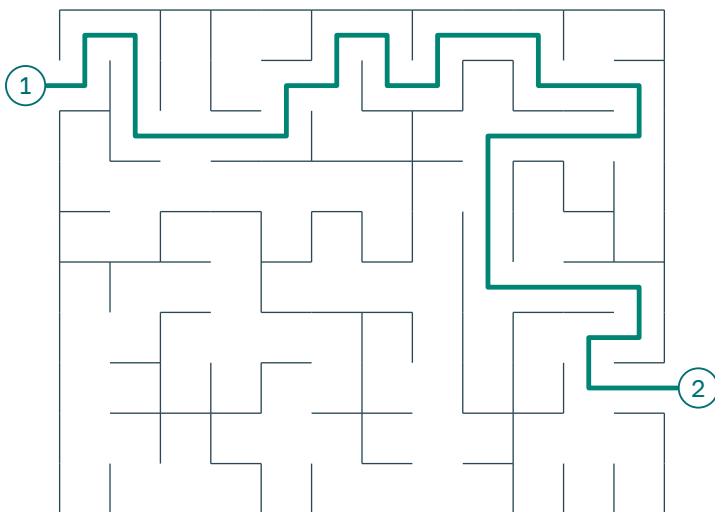
1. The Snowman's Scarf



2. Penguin Finds an Igloo



3. The Elf's Workshop



4. Gingerbread Trail

